

## Find and replace

It is common to use Microsoft Word macros to find and replace text. There are differences between Visual Basic for Applications (VBA) and AppleScript in the find and replace implementation.

[Find and replace is global in AppleScript](#)

Unlike the ordinary, global Find and Replace dialog box in the user interface, Word VBA only finds and replaces within a specific part of a document (for example, the main body, a header, or a text box). However, in AppleScript, you can do a global find and replace throughout a document, including headers, footers, and text boxes. Compare the following examples:

### VBA

```
Sub ReplaceEverywhere(FindText As String, ReplaceText as String)
Dim oSection As Section
Dim oShape As Shape
Dim oHF As HeaderFooter

    ReplaceInRange FindText, ReplaceText, ActiveDocument.Content
    For Each oShape In ActiveDocument.Shapes
        If oShape.TextFrame.HasText Then
            ReplaceInRange FindText, ReplaceText,
                oShape.TextFrame.TextRange
        End If
    Next oShape
    For Each oSection In ActiveDocument.Sections
        For Each oHF In oSection.Headers
            ReplaceInRange FindText, ReplaceText,
                oHF.Range
            For Each oShape In oHF.Shapes
                If oShape.TextFrame.HasText
                    Then ReplaceInRange FindText,
                        ReplaceText, _
                        oShape.TextFrame.TextRange
                End If
            Next oShape
        Next oHF
        For Each oHF In oSection.Footers
            ReplaceInRange FindText, ReplaceText,
                oHF.Range
            For Each oShape In oHF.Shapes
                If oShape.TextFrame.HasText Then
                    ReplaceInRange FindText,
                        ReplaceText,
                        oShape.TextFrame.TextRange
                End If
            Next oShape
        Next oHF
    Next oSection
End Sub

Sub ReplaceInRange(FindText As String, ReplaceText as String, _
    oRange as Range)
    With oRange.Find
        .Format = False
        .Text = FindText
        .Replacement.Text = ReplaceText
        .Wrap = wdFindStop
        .Execute Replace:=wdReplaceAll
    End With
End Sub
```

### AppleScript

```
on ReplaceEverywhere(findText, replaceText)
    local theShape, theRange, theHeaderFooters, theHeaderFooter
    tell application "Microsoft Word"
        --first find and replace in the body (main story) of document
        set theRange to text object of active document
        my ReplaceInRange(findText, replaceText, theRange)

        --now in all shapes
        set allShapes to (every shape of active document)
        repeat with theShape in allShapes
            set theTextFrame to (text frame of theShape)
            if has text of (text frame of theShape) then
                --note: 'text range', not 'text object'
                of text frame
                set theRange to text range of text frame
                of theShape
                my ReplaceInRange(findText, replaceText,
                    theRange)
            end if
        end repeat
    end tell
end ReplaceEverywhere
```

```

end repeat

-- now in the headers and footers of each section
set allSections to every section of active document
repeat with theSection in allSections
    set theHeaderFooters to {get header theSection index
        header footer primary} &
        {get header theSection index
        header footer first page} &
        {get header theSection index
        header footer even pages} &
        {get footer theSection index
        header footer primary} &
        {get footer theSection index
        header footer first page} &
        {get footer theSection index
        header footer even pages}

    repeat with theHeaderFooter in theHeaderFooters
        set theRange to text object
            of theHeaderFooter
        my ReplaceInRange(findText,
            replaceText, theRange)

--now in their shapes
set allShapes to (every shape
    of theHeaderFooter)
repeat with theShape in allShapes
    if has text of (text frame of theShape)
        then
            --note:'text range', not
            'text object'
            of text frame
            set theRange to text range
                of text frame
                of theShape
            my ReplaceInRange(findText,
                replaceText, theRange)
        end if
    end repeat
end repeat
end tell
end ReplaceEverywhere

on ReplaceInRange(findText, replaceText, theRange)
    tell application "Microsoft Word"
        set findObject to find object of theRange
        tell findObject
            set format to false
            set content to findText
            set content of its replacement to replaceText
            set wrap to find stop
        end tell
        execute find findObject replace replace all
    end tell
end ReplaceInRange

```

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#### Placing commands and parameters with tell blocks

You can see that in the `ReplaceInRange` handler, which does the work for each **range**, there is a `tell` block to `findObject` (the `findObject` property of the **text range**).

In VBA, the **Execute** method could also be placed inside the `With` block, just like all of the properties, but the equivalent in AppleScript does not seem to work at first with the **execute find** command, even though it takes the same direct parameter (`findObject`) and properties. It works fine when placed outside of the `tell` block and if `findObject` is specifically referenced as the direct parameter. Commands with direct parameters that are the target of a `tell` block should act on the targeted object without a problem, but they can sometimes be problematic in AppleScript. In fact, you can place **execute find** inside the `tell` block if you include the term `it` to make it clear what the direct object is, as shown in the following example:

```

tell findObject
    set format to false
    set content to findText
    set content of its replacement to replaceText
    set wrap to find stop
    execute find it replace replace
all
end tell

```

#### Classes and properties with the same name

The **text frame** class in the Drawing Suite has a **text range** (not **text object**) property to represent its **range**. Generally speaking, the developers were very careful not to give properties the same name as classes. So various classes have this convention: **findObject** property of class **find**, **font object** property of type **font**, and **text object** property of type **text range**. In this example, the convention was forgotten.

If you ever wanted to run a whose filter on the **text range** property of **text frame**, or refer to it in a `tell` block targeted at **text frame**, include the keyword `its`.

There is one more example, shown above, of properties and classes sharing the same name. In the `ReplaceInRange` handler, in the `tell` block, which is directed at `findObject`, `its replacement` is used because **replacement** is also a class name. The script would error here if we did not include `its`, which specifies that the **replacement** property for `findObject` be used and not the application's **replacement** element (class) that would otherwise take precedence.

#### Copy and paste frequently used handlers

Keep this pair of handlers available, as if they were in a script "library" (a saved script that has no top-level commands, only handlers (subroutines) and perhaps some script properties if needed).

You just copy and paste these two handlers into any script that needs it. When you need a text find and replace, you then call the `ReplaceEverywhere` handler, as in the following example that replaces "hot" with "cold":

```
my ReplaceEverywhere( "hot", "cold" )
```

Traditionally, you put this "top level" command at the top of the script and the handlers at the bottom, but in AppleScript, you can do the opposite. When the script compiles, it "learns" where everything is.

#### [Use my when calling handlers](#)

Strictly speaking, if the call to `ReplaceEverywhere( "hot", "cold" )` is not itself inside an application `tell` block, you do not need the `my`. But because you will be calling it from within another `Wordtell` block most of the time, you absolutely need the `my`. This means that the script, not the application, is the "parent", so the script will not assume that the term `ReplaceEverywhere` is a keyword of the application, which would fail and error.

The best practice is to always use `my` when calling subroutines.